# Art and Design Progression of Skills and Knowledge

ASHFIELD	Year 3	Year 4	Year 5	Year 6
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Drawing	Making loose, gestural drawings with charcoal, and exploring drama and performance.  - Gestural mark making to make expressive marks and textures Using small and large strokes to fill spaces Using shading to show light, shadows and texture Using a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas.	Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.  - Increased control of medium (pencils/ charcoal etc.)  - Using shading to show light, shadows and texture.  - Using a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas.	Exploring how we can create typography through drawing and design and use our skills to create personal and highly visual maps.  - Use a variety of techniques to add interesting effects  - Increased control of medium (pencils/ charcoal etc.)  - Use a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas.	Explore how 2D drawings can be transformed into 3D objects. Work towards a sculptural outcome or a graphic design outcome.  - Use a choice of techniques to depict movement, perspective, shadows and reflection Choose a style of drawing suitable for the work (e.g. realistic or impressionistic) Explore textures through materials (rough, smooth, plain and patterned) Use tools to carve and add shapes, texture and pattern Use a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas.
	Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.	Explore artists working with the genre of still life, contemporary and more traditional. Create still life inspired artwork.	Combine the monotype process with painting and collage to make visual poetry zines.	Discover how artists use layers and juxtaposition to create artwork which explored identity. Make your own layered portrait.
Surface and Colour	- Using a sketchbook to plan and show ideas. Annotate sketches to explain, elaborate on ideas and store information on colour mixing, brush marks etc.	<ul> <li>Selecting a range of materials to add detail in order to give a range of effects.</li> <li>Predict colour mixing with increasing accuracy.</li> </ul>	<ul> <li>Mix textures (rough and smooth, plain and patterned).</li> <li>Build up layers of colours.</li> <li>Use a range of visual elements to reflect the purpose of the work.</li> </ul>	<ul> <li>Mix a range of textures together (rough, smooth, plain and patterned)</li> <li>Create a colour palette based</li> <li>on colours observed in the natural or built world.</li> </ul>

	<ul> <li>Mix colours effectively and know their colour wheel.</li> <li>Use a range of different sizes brushes to add detail such as producing lines, shapes, patterns and textures.</li> <li>Experimenting with creating mood with colour.</li> <li>Select a range of materials to add detail such as textures, shapes and patterns.</li> </ul>	<ul> <li>Use a range of different sizes brushes to add detail such as producing lines, shapes, patterns and textures.</li> <li>Increased control of medium (pencils/ charcoal etc.)</li> <li>Using shading to show light, shadows and texture.</li> <li>Using a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas.</li> </ul>	<ul> <li>Create a colour palette based upon colours observed in the natural or built world.</li> <li>Use a variety of techniques to add interesting effects</li> <li>Increased control of medium (pencils/ charcoal etc.)</li> <li>Combine colours, tones and tints to enhance the mood of a piece.</li> <li>Use brush techniques and the qualities of paint to create texture.</li> <li>Use a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas</li> </ul>	<ul> <li>Combine colours, tones and tints to enhance the mood of a piece.</li> <li>Use a choice of techniques to depict movement, perspective shadows and reflection.</li> <li>Choose a style of drawing suitable for the work (realistic or impressionistic)</li> <li>Use a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas</li> </ul>
	Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.	Explore how the way we display our work can affect the way it is seen.	Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.	Explore how craftspeople and designers bring personality to their work.
3D/Sculpture	<ul> <li>Create and combine shapes to create recognisable forms</li> <li>Include texture that conveys feelings, expression or movement</li> <li>Using a sketchbook to explore responses to stimulus. To show planning and ideas, and annotating sketches to explain and elaborate ideas.</li> </ul>	<ul> <li>To shape, form, model and construct from observation or imagination.</li> <li>Create and combine shapes to create recognisable forms.</li> <li>Include texture that conveys feelings, expression or movement</li> <li>Discuss own work and work of other sculptors.</li> <li>Using a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas.</li> </ul>	<ul> <li>Create a colour palette based upon colours observed in the natural or built world.</li> <li>Combine colours, tones and tints to enhance the mood of a piece.</li> <li>Use brush techniques and the qualities of paint to create texture.</li> <li>Increased control of medium (pencils/ charcoal etc.)</li> <li>Use a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas.</li> <li>Use tools to carve and add shapes, texture and pattern.</li> </ul>	<ul> <li>Show lifelike qualities and real life proportions or, if more abstract, provoke difference interpretations.</li> <li>Use tools to carve, add shapes, texture and pattern.</li> <li>Mix a range of textures together such as rough, smooth, plain, and patterned.</li> <li>Use a sketchbook to plan and show ideas. Annotate sketches to explain and elaborate ideas.</li> </ul>

Children continue to study the works of artists. They offer opinion on artists. Children will be exposed to a range of different artists through history, studying their techniques and processes.

#### Children:

- use inspiration from artists to replicate a piece of work;
- reflect upon their work inspired by an artist and the development of their art skills;
- express an opinion on the work of artists
- develop key vocabulary to demonstrate knowledge and understanding

Children continue to study the works of artists. They have more opportunity to offer opinion and to compare artists. Children will be exposed to a range of different artists through history, studying their techniques and processes. Children:

- use inspiration from artists to replicate a piece of work;
- reflect upon their work inspired by an artist and the development of their art skills;
- express an opinion on the work of artists and refer to techniques and effect;
- use key vocabulary to demonstrate knowledge and understanding

Children continue to learn from the works of artists. They now expand their knowledge by looking at the range of more artists. Children comment on the work of artists.

### Children:

- provide observations about artists', artisans' and sculptures' work;
- learn facts about artists' and artisans' lives;
- use key vocabulary to demonstrate knowledge and understanding

Children continue to learn from the works of artists. They now expand their knowledge by looking at the range of more artists. Children comment on the work of artists and name their pieces of work

## Children:

- give detailed observations about artists', artisans' and sculptures' work;
- learn and choose relevant facts and information about artists' and artisans' lives;
- use key vocabulary to demonstrate knowledge and understanding with more confidence

## Knowledge